



# Curriculum Yearly Overview

## Year Group: 4

Half-Term	AUTUMN 1 Lullingstone Roman Villa	AUTUMN 2	SPRING 1	SPRING 2 Trip to Pizza Express	SUMMER 1	SUMMER 2 Science Museum
<b>Learning Challenge</b> <b>History/Geography/DT</b>  <b>Linked Class Readers</b>	<b>History</b> Why were the Romans so powerful?  Edward Tulane	<b>History</b> Why were the Romans so powerful?  Diary of Illiona	<b>Geography and DT</b> What makes the earth so angry? (focus on Italy)  Flat Stanley	<b>Geography</b> What makes the earth so angry? (focus on Italy)  The Window	<b>History</b> Were the Anglo Saxons friends or foe?  Beowulf	<b>History and DT</b> Were the Vikings always victorious and vicious?  How to Train your Dragon
<b>Writing genres</b>	<b>Fiction:</b> Setting description Diary Entry Persuasion Letters <b>Non-fiction:</b> Information Text Recount Comparisons <b>Poetry:</b> Similes	<b>Fiction:</b> Diary entry <b>Non-fiction:</b> Information Text Journalistic Writing	<b>Fiction:</b> Adventure story Poetry <b>Non-fiction:</b> Explanation text <b>Poetry:</b> Spine poems	<b>Fiction:</b> <b>Non-fiction:</b> Instructions Persuasive writing <b>Poetry:</b> Personification Onomatopoeia	<b>Fiction:</b> Play scripts Diary Entry <b>Non-fiction:</b> Issue / Dilemma Biography	<b>Fiction:</b> Narrative story <b>Non-fiction:</b> Instructions
<b>Reading</b>	<b>TEACHING COMPREHNSION STRATEGIES – BOOK D</b>				<b>APPLYING ALL SKILLS</b>	
	Understanding words	Sequencing	Concluding	Cause and effect	Comprehension box	Comprehension box
	Finding information	Finding similarities and differences	Summarising	Fact or opinion	Test papers	Test papers
	Identifying the main idea	Predicting	Inference	Point of view and purpose		
	<b>On-going focus on: Understanding words, Finding information, Inference whilst discussing Class Readers</b>					
<b>Oracy</b>	<b>Talking to others:</b> Develop ideas and feelings through sustained talk Show good awareness of the listener and organise what is said accordingly			<b>Talking to others:</b> Listen carefully and then make relevant comments in response to what has been said		

	Understand the need to use a different style, tone and loudness of speech when speaking to a larger audience Use special words linked to the topic being discussed		Agree about what is the most difficult problem in the task and how to tackle it. Summarise the main issues associated with a talk they have listened to. Suggest different ideas related to a specific problem			
<b>Science Challenges - Empiribox</b>	Geology		Light		Acids	
<b>Mathematics</b>	Place Value  Addition and subtraction	Multiplication and division  Measurement	Multiplication and division  Measurement	Fractions  Decimals	Decimals  Measurements  Money  Time	Position and direction  Statistics  Property of shape
<b>Computing</b>	<b>E-SAFETY – on-going</b>					
	<b>Digital Literacy Outcomes:</b> <ul style="list-style-type: none"> <li>type sentences to communicate meaning efficiently.</li> <li>Use a computer safely.</li> <li>Add images, sounds and videos to a documents.</li> <li>Adjust text orientation, typographical emphasis and page background.</li> <li>Save and retrieve work.</li> </ul>	<b>Data Handling Outcomes:</b> <ul style="list-style-type: none"> <li>Gather and record data using graphs.</li> <li>Decide upon the most suitable way to present their data.</li> <li>Save and retrieve their data.</li> <li>Use a branching database to answer questions.</li> </ul>	<b>Coding Outcomes:</b> <ul style="list-style-type: none"> <li>Know how to change the costume of a sprite.</li> <li>Know how to make sprites move.</li> <li>Know how to use the 'if' function.</li> <li>Know how to make characters appear in random positions.</li> <li>Beginning to debug their programs</li> </ul>	<b>Coding Outcomes:</b> <ul style="list-style-type: none"> <li>Program a chase game.</li> <li>Debug their programs.</li> <li>Evaluate their games.</li> </ul>	<b>Using the Internet Outcomes:</b> <ul style="list-style-type: none"> <li>Know that the Internet can be used to search for information.</li> <li>Generate their own key words to search for information more efficiently.</li> <li>Understand some websites are more reliable than others.</li> </ul>	<b>Communication Outcomes:</b> <ul style="list-style-type: none"> <li>Know how to create a Kahoot quiz.</li> <li>Create questions and answers to populate quiz.</li> <li>Evaluate their peers and own quizzes.</li> </ul>
<b>PSHE</b>	Health and Wellbeing Prince William Award	Health and Wellbeing	PSHE Relationships	PSHE Relationships	Living in the wider world.	Living in the wider world.

<b>PE</b>	Indoor Athletics Tag Rugby	Basketball Dance	Badminton Gymnastics	Benchball Hockey	Tennis Cricket	Rounders ATHLETICS AND SPORTS DAY
<b>Music</b>	Stomp – Body Percussion and rhythmic patterns  Recorder		Explore instruments  Descriptive Music		Recorder	
<b>Art</b>	Roman Columns	Roman Mosaics	Collage	Portraits	Weaving, line drawing and symmetrical patterns	Stylized drawing Shading Strengthen structures
<b>French</b>	Bonjour	En Classe	Mon Corps	Les Animaux	Ma Famille	Bon anniversaire!
<b>RE</b>	<b>Christianity</b> Special clothes; everyday life; beliefs and teachings		<b>Judaism</b> Special clothes; everyday life; beliefs and teachings		<b>Buddhism</b> Special clothes; everyday life; beliefs and teachings	